Team: *<team name>*  Game: *Florida Man*

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| --- | --- | --- | --- |
| **Completed Stories (DONE DONE)** | **Estimated Workblocks** | **Actual Workblocks** | **Team Members** |
| Newspaper UI Mock-up | 1 | 1 | Jesse |
| Iterate on future headlines and plan gameplay | 4 | 4 | Gus, Dillon, Quinton |
| Rework movement code for Florida man + up/down camera | 4 | 4 | Gabe |
| Write hints and headline text for new headlines | 2 | 3 | Gus |
| Create modular church pieces that fit together to form the perimeter | 10 | 12 | Joe |
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***Impediments (enter at least 3)***

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| **Problem Description** |
| * Jesse was sick again for a couple of days. |
| * Programmatically displaying text on the newspaper in unity is proving to be difficult – to get it to display the way we want to. |
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***New Stories***

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| --- | --- | --- |
| **Story Name** | **Who Created the Story** | **Estimated Workblocks** |
| * Implement collapsed headline UI | * Austin | 5 |
| * Write descriptions and second column text for newspaper | * Dillon, Quinton | 4 |
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**Team Member Workblocks**

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| **Name** | **Target workblocks** | **workblocks** | **Notes** |
| Gus | 7 | 7 |  |
| Jesse | 7 | 4 | Out sick again |
| Joe | 7 | 7 |  |
| Quinton | 7 | 7 |  |
| Dillon | 7 | 6 |  |
| Austin | 7 | 6 |  |
| Gabe | 7 | 7 |  |
| <name> |  |  |  |
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* *Total workblocks by team: 7*
* *Total completed stories by team: 5*
* *Stories completed per workblock: ~1*

*Additional Notes*